Interactive Web Programming

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Heavily based on **Victoria Kirst** slides

Schedule

Today:

- Sending data to the server

- Returning JSON

- Package.json

- `async/await`: A JavaScript language feature

  - **Not** Node-specific!

Lecture code

The lecture code has been uploaded to this GitHub:

- https://github.com/yayinternet/lecture21

Different `fetch()` methods

fetch() with POST

```
app.post('/hello', function (req, res) {
  res.send('POST hello!');
});
```

On the server-side, we have defined a function in
app.post() to handle POST requests to /hello.

Q: How do we make a POST request via fetch()?

Changing the `fetch()` method

```
fetch('/hello', { method: 'POST' })
    .then(onResponse)
    .then(onTextReady);
```

Q: How do we make a POST request via `fetch()`?

A: We can change the HTTP method via a second parameter to `fetch()`, which specifies <u>an options object</u>:

- `method:` specifies the HTTP request method, e.g. POST, PUT, PATCH, DELETE, etc.
    - GET is the default value.

fetch() with POST

```javascript
function onTextReady(text) {
  console.log(text);
}


function onResponse(response) {
  return response.text();
}

fetch('/hello', { method: 'POST' })
    .then(onResponse)
    .then(onTextReady);
```

GitHub

Sending data to the server

Route parameters

When we used the Spotify API, we saw a few ways to send information to the server via our `fetch()` request.

Example: Spotify Album API
`https://api.spotify.com/v1/albums/`**`7aDBFWp72P`**
`z4NZEtVBANi9`

- The last part of the URL is a **parameter** representing the album id, `7aDBFWp72Pz4NZEtVBANi9`

A parameter defined in the URL of the request is often called a "**route parameter**."

Route parameters

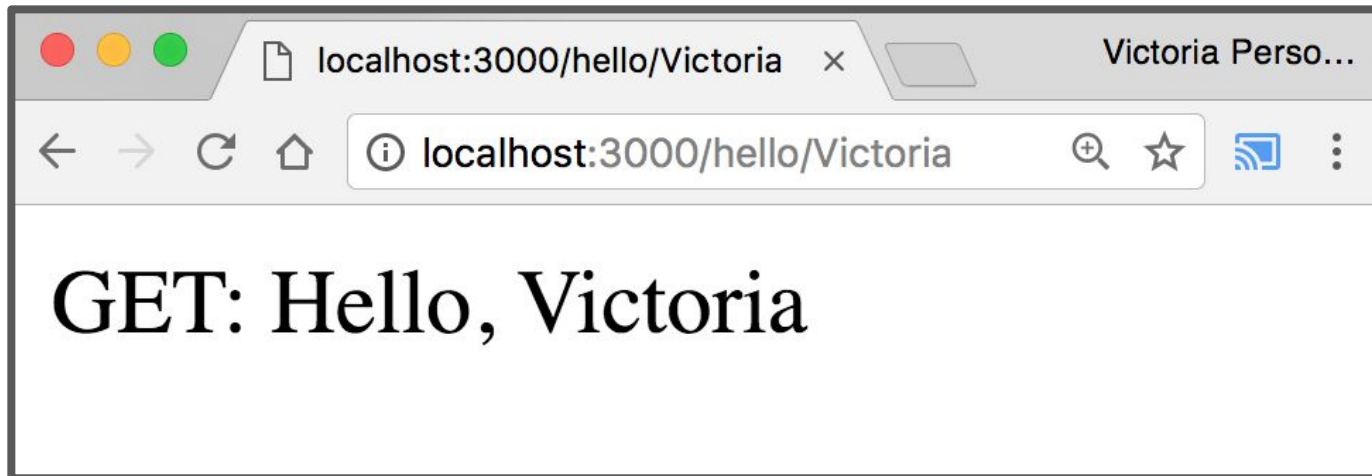**Q: How do we read route parameters in our server?**

A: We can use the :*variableName* syntax in the path to specify a route parameter ([Express docs](#)):

```javascript
app.get('/hello/:name', function (req, res) {
  const routeParams = req.params;
  const name = routeParams.name;
  res.send('GET: Hello, ' + name);
});
```

We can access the route parameters via `req.params`.

Route parameters

```javascript
app.get('/hello/:name', function (req, res) {
  const routeParams = req.params;
  const name = routeParams.name;
  res.send('GET: Hello, ' + name);
});
```

GET: Hello, Victoria

[GitHub](#)

Route parameters

You can define multiple route parameters in a URL ([docs](#)):

```javascript
app.get('/flights/:from-:to', function (req, res) {
  const routeParams = req.params;
  const from = routeParams.from;
  const to = routeParams.to;
  res.send('GET: Flights from ' + from + ' to ' + to);
});
```


[GitHub](#)

Query parameters

The Spotify Search API was formed a little differently:

Example: Spotify Search API

`https://api.spotify.com/v1/search`**?type=album** **&q=beyonce**

- There were two query parameters sent to the Spotify search endpoint:
    - `type`, whose value is `album`
    - `q`, whose value is `beyonce`

Query parameters

Q: How do we read query parameters in our server?

A: We can access query parameters via **req.query**:

```
app.get('/hello', function (req, res) {
    const queryParams = req.query;
    const name = queryParams.name;
    res.send('GET: Hello, ' + name);
});
```


GET: Hello, Victoria

GitHub

Query params with POST

You can send query parameters via POST as well:

```javascript
function onTextReady(text) {
  console.log(text);
}

function onResponse(response) {
  return response.text();
}

fetch('/hello?name=Victoria', { method: 'POST' })
    .then(onResponse)
    .then(onTextReady);
```

(WARNING: We will not be making POST requests like this!

We will be sending data in the body of the request instead of via query params.)

Query params with POST

These parameters are accessed the same way:

```javascript
app.post('/hello', function (req, res) {
    const queryParams = req.query;
    const name = queryParams.name;
    res.send('POST: Hello, ' + name);
});
```

GitHub

(WARNING: We will not be making POST requests like this!

We will be sending data in the body of the request instead of via query params.)

POST message body

However, generally it is poor style to send data via query parameters in a POST request.

Instead, you should specify a message body in your `fetch()` call:

```javascript
const message = {
  name: 'Victoria',
  email: 'vrk@stanford.edu'
};
const serializedMessage = JSON.stringify(message);
fetch('/helloemail', { method: 'POST', body: serializedMessage })
    .then(onResponse)
    .then(onTextReady);
```

POST message body

Handling the message body in NodeJS/Express is a little messy ([GitHub](#)):

```javascript
app.post('/helloemail', function (req, res) {
  let data = '';
  req.setEncoding('utf8');
  req.on('data', function(chunk) {
    data += chunk;
  });

  req.on('end', function() {
    const body = JSON.parse(data);
    const name = body.name;
    const email = body.email;
    res.send('POST: Name: ' + name + ', email: ' + email);
  });
});
```

body-parser

We can use the [body-parser library](#) to help:

```
const bodyParser = require('body-parser');
```

This is not a NodeJS API library, so we need to install it:

```
$ npm install body-parser
```

body-parser

We can use the [body-parser library](#) to help:

```javascript
const bodyParser = require('body-parser');

const jsonParser = bodyParser.json();
```

This creates a JSON parser stored in `jsonParser`, which we can then pass to routes whose message bodies we want parsed as JSON.

POST message body

Now instead of this code:

```javascript
app.post('/helloemail', function (req, res) {
  let data = '';
  req.setEncoding('utf8');
  req.on('data', function(chunk) {
    data += chunk;
  });

  req.on('end', function() {
    const body = JSON.parse(data);
    const name = body.name;
    const email = body.email;
    res.send('POST: Name: ' + name + ', email: ' + email);
  });
});
```

POST message body

We can access the message body through `req.body`:

```javascript
app.post('/helloparsed', jsonParser, function (req, res) {
  const body = req.body;
  const name = body.name;
  const email = body.email;
  res.send('POST: Name: ' + name + ', email: ' + email);
});
```

GitHub

POST message body

We can access the message body through `req.body`:

```
app.post('/helloparsed', jsonParser, function (req, res) {
  const body = req.body;
  const name = body.name;
  const email = body.email;
  res.send('POST: Name: ' + name + ', email: ' + email);
});
```
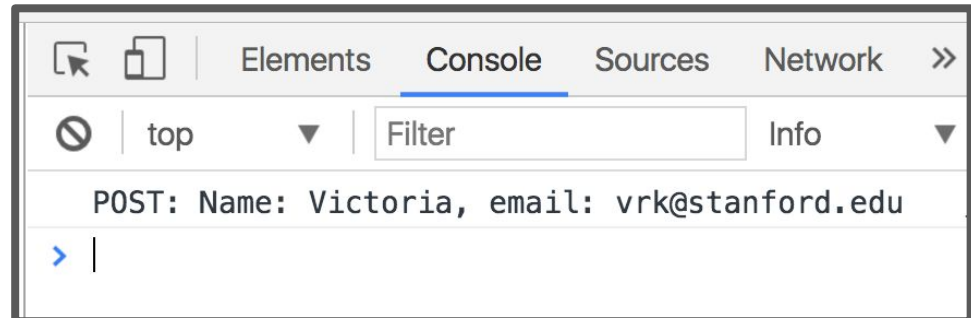
[GitHub](#)

Note that we also had to add the `jsonParser` as a parameter when defining this route.

POST message body

Finally, we need to add JSON content-type headers on the `fetch()`-side ([GitHub](#)):

```javascript
const message = {
  name: 'Victoria',
  email: 'vrk@stanford.edu'
};
const fetchOptions = {
  method: 'POST',
  headers: {
    'Accept': 'application/json',
    'Content-Type': 'application/json'
  },
  body: JSON.stringify(message)
};
fetch('/helloparsed', fetchOptions)
  .then(onResponse)
  .then(onTextReady);
```

↖ ⬚	Elements	**Console**	Sources	Network	»
🚫 top ▼	Filter			Info	▼

```
POST: Name: Victoria, email: vrk@stanford.edu
>  |
```

Recap

You can deliver parameterized information to the server in the following ways:

1. Route parameters
2. GET request with query parameters
   (DISCOURAGED: POST with query parameters)
3. POST request with message body

Q: When do you use route parameters vs query parameters vs message body?

GET vs POST

- Use [GET](#) requests for retrieving data, not writing data

- Use [POST](#) requests for writing data, not retrieving data
  You can also use more specific HTTP methods:
  - PATCH: Updates the specified resource
  - DELETE: Deletes the specified resource

There's nothing technically preventing you from breaking these rules, but you should use the HTTP methods for their intended purpose.

Route params vs Query params

Generally follow these rules:

- Use **route parameters** for required parameters for the request

- Use **query parameters** for:
  - Optional parameters
  - Parameters whose values can have spaces

These are conventions and are not technically enforced, nor are they followed by every REST API.

Example: Spotify API

The Spotify API mostly followed these conventions:

https://api.spotify.com/v1/albums/7aDBFWp72Pz4NZEtVBANi9

- The Album ID is required and it is a route parameter.

https://api.spotify.com/v1/search?type=album&q=the%20wee
knd&limit=10

- q is required but might have spaces, so it is a query
  parameter
- limit is optional and is a query parameter
- type is required but is a query parameter (breaks
  convention)

Notice both searches are GET requests, too

package.json

Installing dependencies

In our examples, we had to install the express and body-parser npm packages.

```
$ npm install express
$ npm install body-parser
```

These get written to the `node_modules` directory.

Uploading server code

When you upload NodeJS code to a GitHub repository (or any code repository), you should **not** upload the node_modules directory:

- You shouldn't be modifying code in the node_modules directory, so there's no reason to have it under version control
- This will also increase your repo size significantly

Q: But if you don't upload the node_modules directory to your code repository, how will anyone know what libraries they need to install?

Managing dependencies

If we don't include the `node_modules` directory in our repository, we need to somehow tell other people what `npm` modules they need to install.

npm provides a mechanism for this: package.json

package.json

You can put a file named [package.json](#) in the root directory of your NodeJS project to specify metadata about your project.

Create a [package.json](#) file using the following command:
```
$ npm init
```

This will ask you a series of questions then generate a `package.json` file based on your answers.

Auto-generated package.json

```json
{
  "name": "fetch-to-server",
  "version": "1.0.0",
  "description": "Example of fetching to a server",
  "main": "server.js",
  "dependencies": {
    "body-parser": "^1.17.1",
    "express": "^4.15.2"
  },
  "devDependencies": {},
  "scripts": {
    "test": "echo \"Error: no test specified\" && exit 1",
    "start": "node server.js"
  },
  "author": "Victoria Kirst",
  "license": "ISC"
}
```

[GitHub](#)

Saving deps to package.json

Now when you install packages, you should pass in the --save parameter:

```
$ npm install --save express
$ npm install --save body-parser
```

This will also add an entry for this library in package.json.

```json
"dependencies": {
    "body-parser": "^1.17.1",
    "express": "^4.15.2"
},
```

Saving deps to package.json

If you remove the node_modules directory:

`$ rm -rf node_modules`

You can install your project dependencies again via:

`$ npm install`

- This also allows people who have downloaded your code from GitHub to install all your dependencies with one command instead of having to install all dependencies individually.

npm scripts

Your package.json file also defines scripts:

```
"scripts": {
  "test": "echo \"Error: no test specified\" && exit 1",
  "start": "node server.js"
},
```

You can run these scripts using $ npm *scriptName*

E.g. the following command runs "node server.js"
```
$ npm start
```

async/await

Two types of asynchrony

We have been working with two broad types of asynchronous events:

1. **Inherently asynchronous events**
   - Example: `addEventListener('click')`. There is no such thing as a synchronous click event.

2. **Annoyingly asynchronous events**
   - Example: **`fetch()`**. This function would be easier to use if it were synchronous, but for performance reasons it's asynchronous

Asynchronous `fetch()`

The usual asynchronous fetch() looks like this:

```
function onJsonReady(json) {
  console.log(json);
}


function onResponse(response) {
  return response.json();
}

fetch('albums.json')
    .then(onResponse)
    .then(onJsonReady);
```

Synchronous `fetch()`?

A hypothetical synchronous `fetch()` might look like this:

```
// THIS CODE DOESN'T WORK
const response = fetch('albums.json');
const json = response.json();
console.log(json);
```

This is a lot cleaner code-wise!!

However, a synchronous `fetch()` would freeze the browser as the resource was downloading, which would be terrible for performance.

async / await

What if we could get the best of both worlds?

- Synchronous-*looking* code
- That actually ran asynchronously

```
// THIS CODE DOESN'T WORK
const response = fetch('albums.json');
const json = response.json();
console.log(json);
```

async / await

What if we could get the best of both worlds?

- Synchronous-*looking* code
- That actually ran asynchronously

```javascript
// But this code does work:
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

async / await

What if we could get the best of both worlds?

- Synchronous-*looking* code
- That actually ran asynchronously

```
// But this code does work:
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

???

async functions

A function marked `async` has the following qualities:

- It will behave more or less like a normal function if you don't put `await` expression in it.

- An `await` expression is of form:
    - `await` *promise*

async functions

A function marked `async` has the following qualities:

- If there is an `await` expression, **the execution of the function will pause** until the `Promise` in the `await` expression is resolved.
  - Note: The browser is not blocked; it will continue executing JavaScript as the async function is paused.

- Then when the `Promise` is resolved, the execution of the function continues.

- The `await` expression evaluates to the resolved value of the `Promise`.

```
function onJsonReady(json) {
  console.log(json);
}
function onResponse(response) {
  return response.json();
}
fetch('albums.json')
    .then(onResponse)
    .then(onJsonReady);
```

The methods in purple return Promises.

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

```javascript
function onJsonReady(json) {
  console.log(json);
}
function onResponse(response) {
  return response.json();
}
fetch('albums.json')
    .then(onResponse)
    .then(onJsonReady);
```

The variables in blue are the values that the Promises "resolve to".

```javascript
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

async functions

```
 async function loadJson() {
➡ const response = await fetch('albums.json');
   const json = await response.json();
   console.log(json);
 }
➡ loadJson();
```

Since we've reached an `await` statement, two things happen:

1. `fetch('albums.json');` runs

2. The execution of the `loadJson` function is paused here until `fetch('albums.json');` has completed.

async functions

```
async function loadJson() {
➡  const response = await fetch('albums.json');
   const json = await response.json();
   console.log(json);
 }
➡ loadJson();
 console.log('after loadJson');
```

At the point, the JavaScript engine will return from `loadJson()` and it will continue executing where it left off.

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
console.log('after loadJson');
```

async functions

```
async function loadJson() {
➡ const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
➡ console.log('after loadJson');
```

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
console.log('after loadJson');
```

async functions

```
async function loadJson() {
➡ const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
console.log('after loadJson');
```

If there are other events, like if a button was clicked and we had a event handler for it, JavaScript will continue executing those events.

async functions

```
async function loadJson() {
➡  const response = await fetch('albums.json');
   const json = await response.json();
   console.log(json);
}
loadJson();
console.log('after loadJson');
```

When the `fetch()` completes, the JavaScript engine will resume execution of `loadJson()`.

Recall: `fetch()` resolution

```
function onResponse(response) {
  return response.json();
}
fetch('albums.json')
    .then(onResponse)
```

Normally when `fetch()` finishes, it executes the `onResponse` callback, whose parameter will be response.

In Promise-speak:
- The return value of `fetch()` is a `Promise` that **resolves to** the `response` object.

async functions

```
async function loadJson() {
➡  const response = await fetch('albums.json');
   const json = await response.json();
   console.log(json);
}
loadJson();
console.log('after loadJson');
```

The value of the `await` expression is the value that the `Promise` resolves to, in this case `response`.

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
➡ const json = await response.json();
  console.log(json);
}
loadJson();
console.log('after loadJson');
```

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
→ const json = await response.json();
  console.log(json);
}
loadJson();
```

Since we've reached an `await` statement, two things happen:

1. `response.json();` runs
2. The execution of the `loadJson` function is paused here until `response.json();` has completed.

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
➡ const json = await response.json();
  console.log(json);
}
loadJson();
```

If there are other events, like if a button was clicked and we had a
event handler for it, JavaScript will continue executing those events.

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
➡ const json = await response.json();
  console.log(json);
}
loadJson();
```

When the `response.json()` completes, the JavaScript engine
will resume execution of `loadJson()`.

Recall: `json()` resolution

```
function onJsonReady(jsObj) {
  console.log(jsObj);
}
function onResponse(response) {
  return response.json();
}
fetch('albums.json')
    .then(onResponse)
    .then(onJsonReady);
```

Normally when `json()` finishes, it executes the `onJsonReady` callback, whose parameter will be **jsObj**.

In Promise-speak:

- The return value of `json()` is a `Promise` that **resolves to** the **jsObj** object.

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
➡ const json = await response.json();
  console.log(json);
}
loadJson();
```

The value of the `await` expression is the value that the `Promise` resolves to, in this case `json`.

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
➡ console.log(json);
}
loadJson();
```

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

async functions

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

Note that the JS execution does *not* return back to the call site, since the JS execution already did that when we saw the first `await` expression.

Returning from async

Q: What happens if we return a value from an async function?

```javascript
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
  return true;
}
loadJson();
```

Returning from async

A: async functions must always return a `Promise`.

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
  return true;
}
loadJson();
```

If you return a value that is **not** a `Promise` (such as `true`), then the JavaScript engine will automatically wrap the value in a `Promise` that resolves to the value you returned.

Returning from async

```
function loadJsonDone(value) {
  console.log('loadJson complete!');
  // Prints "value: true"
  console.log('value: ' + value);
}

async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
  return true;
}
loadJson().then(loadJsonDone)
console.log('after loadJson');
```

More `async`

- Constructors cannot be marked `async`

- But you can pass `async` functions as parameters to:
    - `addEventListener` (Browser)
    - on (NodeJS)
    - `get/put/delete`/etc (ExpressJS)
    - Wherever you can pass a function as a parameter

Why async now?!

Because you'll use it on HW6!

Recall: ExpressJS routes

We've been seeing ExpressJS routes that look like this, with an anonymous function parameter:

```
app.get('/', function(req, res) {
  // ...
});
```

ExpressJS routes

Of course, they can also be written like this, with a named function parameter:

```
function onGet(req, res) {
  // ...
}
app.get('/', onGet);
```

ExpressJS routes

Of course, they can also be written like this, with a named function parameter:

```
function onGet(req, res) {
  // ...
}
app.get('/', onGet);
```

Which works about the same as a non-async function, except when you write an `await` inside of it.

async / await availability

Browsers:

- [All major browsers support async /await](#)

NodeJS:

- [async /await available in v7.5+](#)...

(FYI, underneath the covers `async/await` is implemented by
[generator functions](#), another functional programming construct)

Sending data to the server

Route parameters

When we used the Spotify API, we saw a few ways to send information to the server via our `fetch()` request.

Example: Spotify Album API
`https://api.spotify.com/v1/albums/`**`7aDBFWp72P`**
`z4NZEtVBANi9`

- The last part of the URL is a **parameter** representing the album id, `7aDBFWp72Pz4NZEtVBANi9`

A parameter defined in the URL of the request is often called a "**route parameter**."

Route parameters

Q: How do we read route parameters in our server?

A: We can use the :*variableName* syntax in the path to specify a route parameter ([Express docs](#)):

```javascript
app.get('/hello/:name', function (req, res) {
  const routeParams = req.params;
  const name = routeParams.name;
  res.send('GET: Hello, ' + name);
});
```

We can access the route parameters via **req.params**.

Route parameters

```javascript
app.get('/hello/:name', function (req, res) {
  const routeParams = req.params;
  const name = routeParams.name;
  res.send('GET: Hello, ' + name);
});
```

localhost:3000/hello/Victoria   ×   Victoria Perso...

← → C ⌂   ⓘ localhost:3000/hello/Victoria   ⊕ ☆ 🔳 ⋮

GET: Hello, Victoria

GitHub

Route parameters

You can define multiple route parameters in a URL (docs):

```
app.get('/flights/:from-:to', function (req, res) {
  const routeParams = req.params;
  const from = routeParams.from;
  const to = routeParams.to;
  res.send('GET: Flights from ' + from + ' to ' + to);
});
```


GitHub

Example: Dictionary

Given a `dictionary.json` file of word/value pairs, a dictionary app that lets you look up the definition of the word:
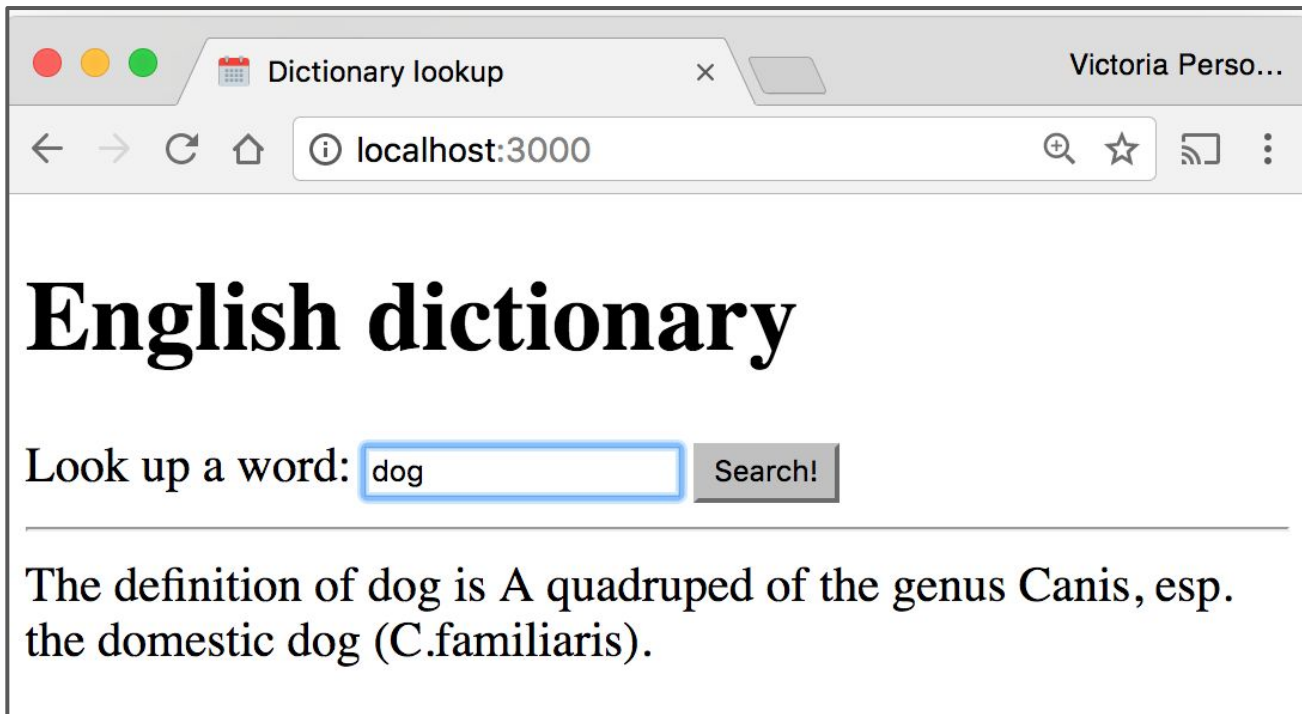
Dictionary lookup

```javascript
// Load a JSON file containing english words.
const englishDictionary = require('./dictionary.json');

app.use(express.static('public'));

function onPrintWord(req, res) {
  const routeParams = req.params;
  const word = routeParams.word;

  const key = word.toLowerCase();
  const definition = englishDictionary[key];

  res.send(`The definition of ${word} is ${definition}`);
}
app.get('/print/:word', onPrintWord);
```
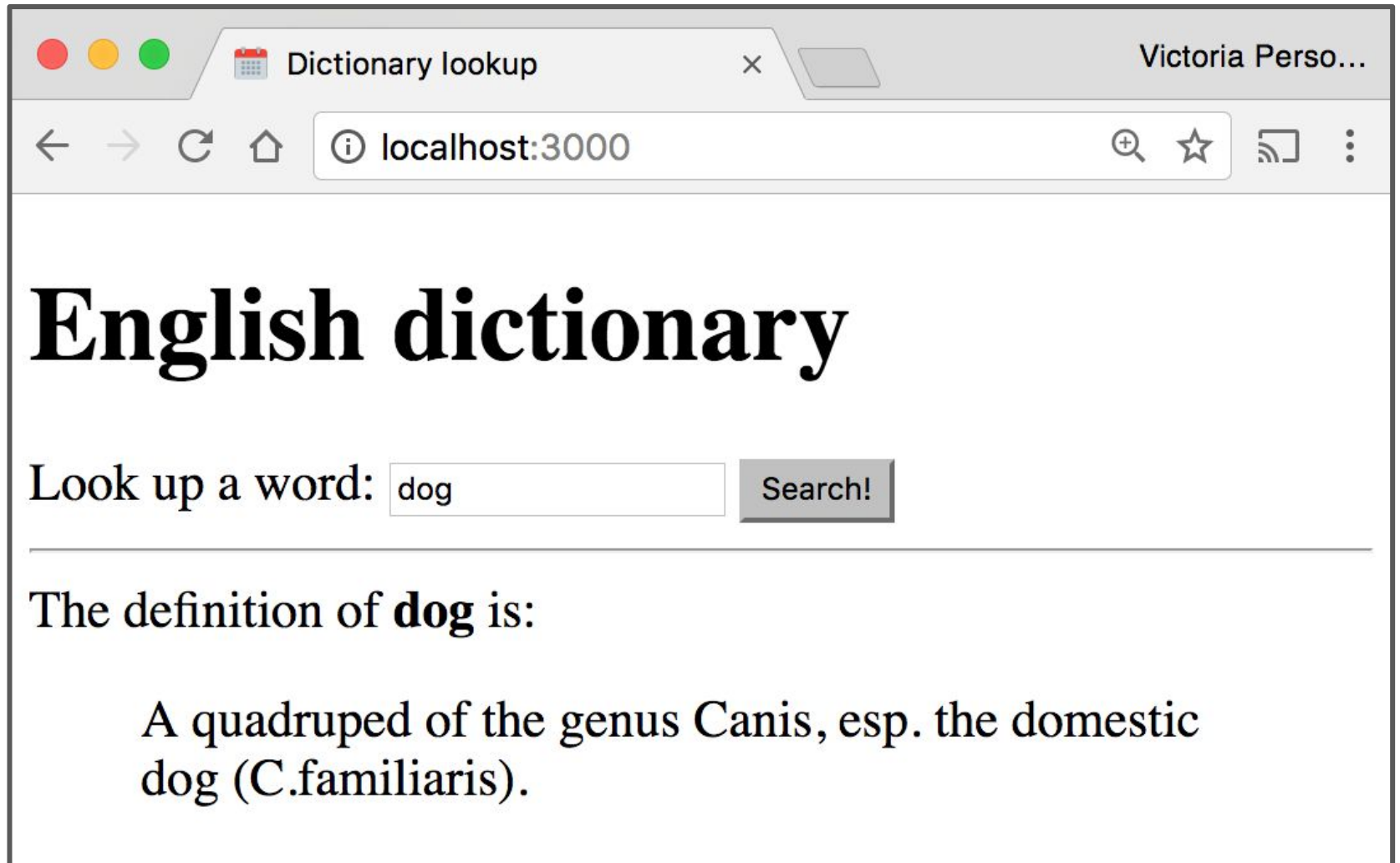
Dictionary fetch

```javascript
async function onSearch(event) {
  event.preventDefault();
  const input = document.querySelector('#word-input');
  const word = input.value.trim();
  const result = await fetch('/print/' + word);
  const text = await result.text();

  const results = document.querySelector('#results');
  results.innerHTML = text;
}

const form = document.querySelector('#search');
form.addEventListener('submit', onSearch);
```

Example: Dictionary

It'd be nice to have some flexibility on the display of the definition:
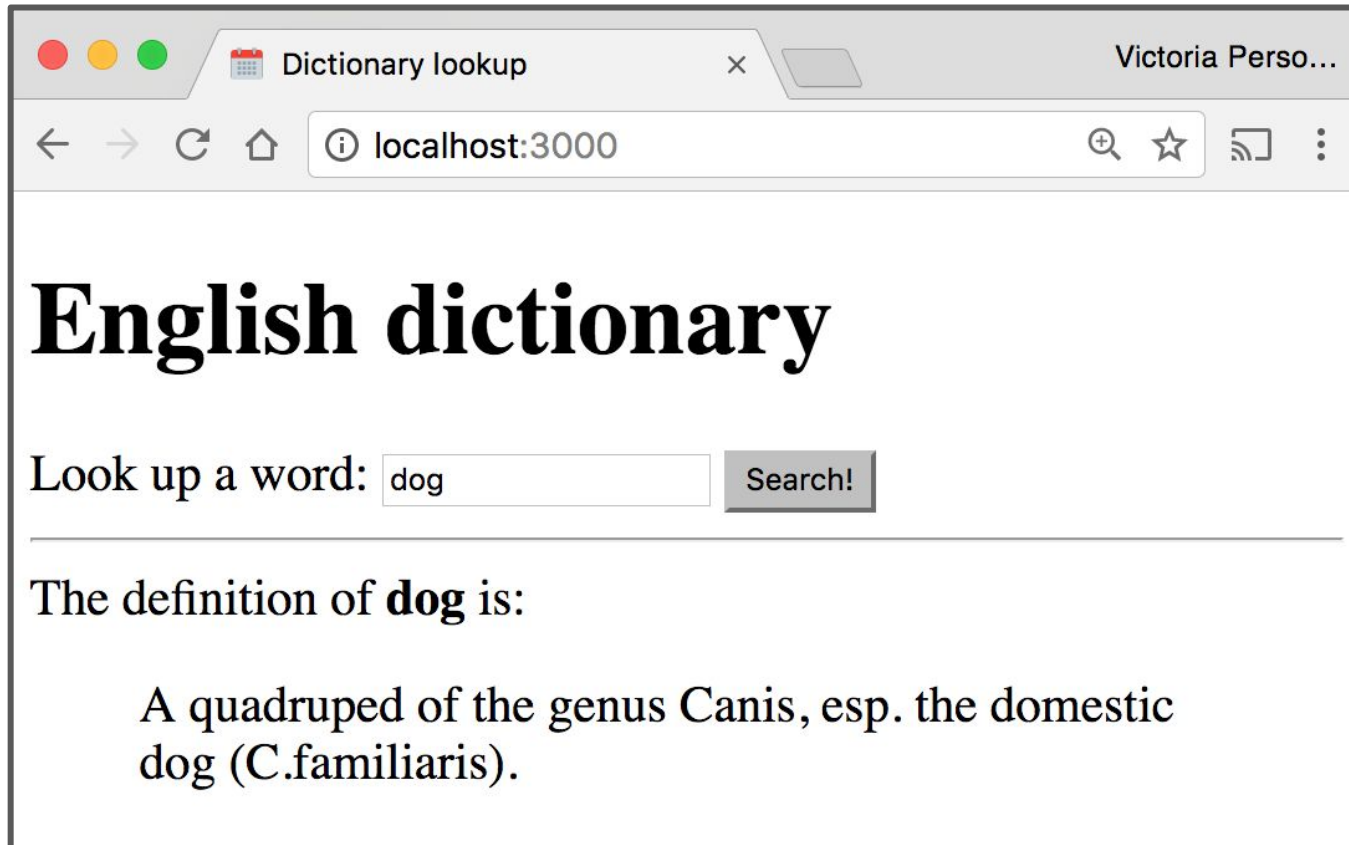
Returning JSON from the server

JSON response

If we want to return a JSON response, we should use
`res.json(`*object*`)` instead:

```
app.get('/', function (req, res) {
  const response = {
    greeting: 'Hello World!',
    awesome: true
  }
  res.json(response);
});
```

The parameter we pass to `res.json()` should be a
JavaScript object.

Example: Dictionary lookup

```javascript
function onLookupWord(req, res) {
  const routeParams = req.params;
  const word = routeParams.word;

  const key = word.toLowerCase();
  const definition = englishDictionary[key];

  res.json({
    word: word,
    definition: definition
  });
}
app.get('/lookup/:word', onLookupWord);
```

Example: Dictionary fetch

```javascript
async function onSearch(event) {
  event.preventDefault();
  const input = document.querySelector('#word-input');
  const word = input.value.trim();

  const results = document.querySelector('#results');
  results.classList.add('hidden');
  const result = await fetch('/lookup/' + word);
  const json = await result.json();

  results.classList.remove('hidden');
  const wordDisplay = results.querySelector('#word');
  const defDisplay = results.querySelector('#definition');
  wordDisplay.textContent = json.word;
  defDisplay.textContent = json.definition;
}
```

Result

Saving data

Example: Dictionary

What if we want to
modify the definitions
of words as well?

Posting data

POST message body: `fetch()`

Client-side:

You should specify a **message body** in your `fetch()` call:

```javascript
const message = {
  name: 'Victoria',
  email: 'vrk@stanford.edu'
};
const serializedMessage = JSON.stringify(message);
fetch('/helloemail', { method: 'POST', body: serializedMessage })
    .then(onResponse)
    .then(onTextReady);
```

Server-side

Server-side: Handling the message body in NodeJS/Express is a little messy ([GitHub](#)):

```javascript
app.post('/helloemail', function (req, res) {
  let data = '';
  req.setEncoding('utf8');
  req.on('data', function(chunk) {
    data += chunk;
  });

  req.on('end', function() {
    const body = JSON.parse(data);
    const name = body.name;
    const email = body.email;
    res.send('POST: Name: ' + name + ', email: ' + email);
  });
});
```

body-parser

We can use the [body-parser library](#) to help:

```
const bodyParser = require('body-parser');
```

This is not a NodeJS API library, so we need to install it:

```
$ npm install body-parser
```

body-parser

We can use the body-parser library to help:

```javascript
const bodyParser = require('body-parser');

const jsonParser = bodyParser.json();
```

This creates a JSON parser stored in `jsonParser`, which we can then pass to routes whose message bodies we want parsed as JSON.

POST message body

Now instead of this code:

```javascript
app.post('/helloemail', function (req, res) {
  let data = '';
  req.setEncoding('utf8');
  req.on('data', function(chunk) {
     data += chunk;
  });

  req.on('end', function() {
    const body = JSON.parse(data);
    const name = body.name;
    const email = body.email;
    res.send('POST: Name: ' + name + ', email: ' + email);
  });
});
```

POST message body

We can access the message body through `req.body`:

```javascript
app.post('/helloparsed', jsonParser, function (req, res) {
  const body = req.body;
  const name = body.name;
  const email = body.email;
  res.send('POST: Name: ' + name + ', email: ' + email);
});
```

[GitHub](#)

POST message body

We can access the message body through `req.body`:

```javascript
app.post('/helloparsed', jsonParser, function (req, res) {
  const body = req.body;
  const name = body.name;
  const email = body.email;
  res.send('POST: Name: ' + name + ', email: ' + email);
});
```
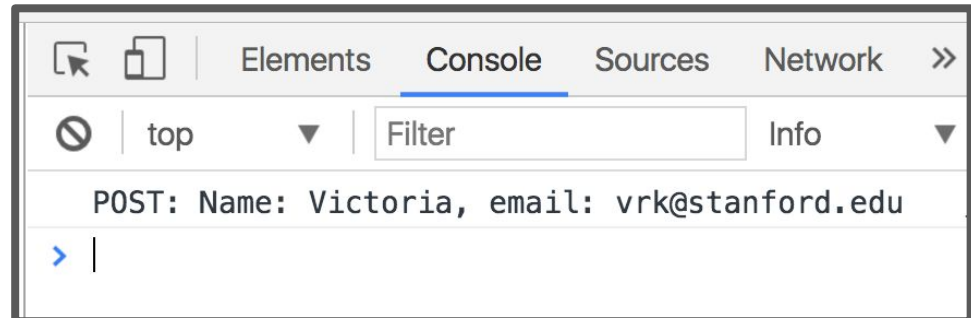
GitHub

Note that we also had to add the `jsonParser` as a parameter when defining this route.

POST message body

Finally, we need to add JSON content-type headers on the `fetch()`-side (GitHub):

```javascript
const message = {
  name: 'Victoria',
  email: 'vrk@stanford.edu'
};
const fetchOptions = {
  method: 'POST',
  headers: {
    'Accept': 'application/json',
    'Content-Type': 'application/json'
  },
  body: JSON.stringify(message)
};
fetch('/helloparsed', fetchOptions)
  .then(onResponse)
  .then(onTextReady);
```

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```
POST: Name: Victoria, email: vrk@stanford.edu
>  |
```

Example: Dictionary

We will modify the dictionary example to POST the contents of the form.

Example: server-side

```javascript
async function onSetWord(req, res) {
  const routeParams = req.params;
  const word = routeParams.word;
  const definition = req.body.definition;
  const key = word.toLowerCase();
  englishDictionary[key] = definition;
  await fse.writeJson('./dictionary.json', englishDictionary);
  res.json({ success: true});
}
app.post('/set/:word', jsonParser, onSetWord);
```

Example: fetch()

```javascript
async function onSet(event) {
  event.preventDefault();
  const setWordInput = results.querySelector('#set-word-input');
  const setDefInput = results.querySelector('#set-def-input');
  const word = setWordInput.value;
  const def = setDefInput.value;

  const message = {
    definition: def
  };
  const fetchOptions = {
    method: 'POST',
    headers: {
      'Accept': 'application/json',
      'Content-Type': 'application/json'
    },
    body: JSON.stringify(message)
  };
  await fetch('/set/' + word, fetchOptions);
```